

## FC WE Player Development Objectives and Target Outcomes

| Objectives  | 10<br>11 | Target Outcomes   | 12<br>13 | Target Outcomes  |
|---|----------|---|----------|--|
| <b>Basic Ball Skills</b>                          |          |   |          |  |
| Ball Mastery                                      |          | very good use of the dominant foot; good to very good use of the non dominant foot  |          | plus very good use of the non dominant foot  |
| Striking a Ball                                   |          | able to correctly strike a ball using inside, <sup>outside,</sup> and instep of dominant foot; decent ability to <sup>strike</sup> with the non dominant foot |          | plus very good ability to strike with the non dominant foot  |
| Receiving   |          | able to receive a ball with all parts of the foot as well as thigh, chest, and head; with a good quality first touch most of the time                         |          | plus a very good first touch in game situations (under pressure)                                   |
| Dribbling   |          | able to dribble comfortably using all parts of the foot with dominant and non-dominant foot   |          | plus has some knowledge of “when” and “how” in game situations                                     |
| <b>When In Possession</b>                         |          |   |          |  |
| Fakes/Feints (to change direction/ beat defender) |          | able to execute various fakes/feints (ability to <sup>go</sup> right or left) and confident enough to attempt <sup>these</sup> in game situations             |          | plus begins to recognize appropriate situations for dribbling                                      |
| Ball Control and Shielding                        |          | able to (a) kill the ball and (b) direct the ball <sup>and</sup> able to execute (a) and (b) with both <sup>feet</sup>  |          | plus with very high consistency and generally makes the right selection in game situations         |
| Shooting at Goal                                  |          | excellent ability with dominant foot; good to <sup>very</sup> good ability with non-dominant foot; and recognizes difference between power and accuracy.      |          | plus with a high level of consistency in game situations;  |
| Support/Checking (Losing Mark)                    |          | able to find space to receive a pass, and begins to check of a player to create space.  |          | plus shows proper body position to receive a pass.   |
| Passing <sup>(When, Where, How)</sup>             |          | (a) short (b) long (c) to feet (d) into space and is able to execute all four types of passes; recognizes importance of the simple, early pass                |          | plus shows some consistency in game situations; prepared to attempt on the first touch (one touch) |
| Combination Play (2 players)                      |          | able to execute wall pass and overlap with some success in game situations  |          | plus with increased success and in two v two situations  |
| Combination <sup>Play</sup> (3 players)           |          |   |          | able to recognize and attempt combinations involving three players in game situations              |
| Changing Positions                                |          |   |          | able to recognize and attempt the changing of positions in a game situations                       |

| Objectives                                     | 10<br>11 | Expected Outcomes  | 12<br>13 | Target Outcomes   |
|--|----------|--|----------|---|
| When not in Possession                         |          |  |          |   |
| Marking an Opponent                            |          | recognizes when to challenge a player and how to position themselves in 1v1 situations |          | same  |
| Intercepting a Pass                            |          | able to position themselves to intercept the ball                                      |          | plus is able to anticipate pass by reading body language of opponent passing the ball                   |
| Group Defending (2 Players)                    |          | able to provide pressure as first defender and cover as second defender                |          | plus second defender provides appropriate information to first defender                                 |
| Group <sup>Defending</sup> (3 Players or more) |          |  |          | able to provide pressure first defender, cover as second defender, and balance as third/fourth defender |
| Zonal Defending (Team)                         |          |  |          | basic understanding of zonal defending; to play "tight" or "squeeze"                                    |